

## YAGO POOL – Basic Rules

YAGO POOL is a board-game with nine diagonally arranged wholes (pots) situated in the upper part of the board. Placed before these pots is the YAGO-POOL-triangle and before this triangle is the starting spot (figure 1).

The game is played by two players (it is also possible to form two teams playing one against the other). One player (or team) plays with five yellow balls and the other with five red balls. The blue ball is the cue ball, whereas in YAGO-POOL no cue but the fingers, mainly the index finger, are used to play the cue ball.

**Potted balls remain in the pots** and may be used in the game as obstacles or as a deviation target for indirect shots. It is allowed to use own balls as a deviation target in every phase of the game.

Using the positioning triangle, the yellow and red balls are arranged as prescribed in the rules and placed onto the YAGO-POOL triangle which is printed on the surface of the board. Once correctly positioned, retrieve the triangle carefully off the balls. They must not be moved and must still touch each other. The blue cue ball is to be placed onto the starting spot (figure 2).

At the beginning of the game, the colours are not assigned to the one or the other player. It is only when the first ball is potted that the assignment of the colour is defined.

To win the game, the player needs either to **pot all five balls in any of the nine pots** (figure 3) or, as illustrated in figure 4, **pot three balls in one row side by side** (diagonally, vertically or horizontally). Both alternatives score **1 point**.

**Completing two rows by potting his own five balls** reaches the score of **3 points**.

Before starting the game, the players define the total score to reach.

YAGO POOL can be played in three different ways: **EASY**, **MEDIUM** and **PROFESSIONAL**.

## YAGO POOL – EASY way

Player A and player B decide which one of them opens the first game. All following games are opened by **the winner** of the preceding game.

Example: Player A opens the game.

Player A positions the cue ball on the starting spot and, hitting it with his finger, plays it against the 10 balls in the YAGO-POOL triangle to brake up the form and drive the balls towards the 9 pots. If A succeeds with the brake-up to pot for example a red ball, he stays in play and plays the red balls and player B plays the yellow balls.

**After the opening strike, the blue cue ball is retrieved from the board and henceforth, the red and yellow balls will be played directly with the finger.**

If player A pots a red **and** a yellow ball during the opening strike, he can decide with which colour he wants to play and player B takes over to continue the game. Both balls remain potted.

If a player pots an opponent's ball, it remains potted in all cases and the opponent takes over to continue the game.

After a **Foul** (or multiple fouls in the same move) the opponent is entitled to play **twice**. If, after a foul, he pots a ball correctly, he still can play twice. The same counts for following strikes with correctly potted balls. Should he, however, when executing his first strike, commit a foul himself, his second strike is lost and the first player is entitled to play twice.

## Fouls

- **Cue ball jumping off the board or falling into a pot**  
*The cue ball is retrieved from the game.*
- **An opponent's ball is played with the finger**
- **A yellow or red ball jumps off the board**  
*The opponent places the ball on an arbitrary position inside the YAGO-POOL triangle. In case of a fully occupied YAGO-POOL triangle by other balls, the jumped-off ball must be placed as close as possible to the YAGO-POOL triangle.*
- **Inadvertently, a player moves a ball (with his hand, clothes, etc.)**  
*The moved ball has to be replaced at its former position.*

## Potted balls during a foul

- **One or several balls are potted before the colours are assigned**  
*The opponent places the balls on an arbitrary position inside the YAGO-POOL triangle. In case of a fully occupied YAGO-POOL triangle by other balls, the jumped-off ball must be placed as close as possible to the YAGO-POOL triangle. The colour assignment remains open.*
- **During a foul an own ball is potted**  
*The opponent places the ball on an arbitrary position inside the YAGO-POOL triangle. In case of a fully occupied YAGO-POOL triangle by other balls, the jumped-off ball must be placed as close as possible to the YAGO-POOL triangle.*
- **During a foul an opponent's ball is potted**  
*The opponent's ball remains potted.*

## YAGO POOL – MEDIUM way

Player A and player B decide which one of them opens the first game. All following games are opened by **the winner** of the preceding game.

Example: Player A opens the game.

Player A positions the cue ball on the starting spot and, hitting it with his finger, plays it against the 10 balls in the YAGO-POOL triangle to brake up the form and drive the balls towards the 9 pots. If A succeeds with the brake-up to pot for example a red ball, he stays in play and plays the red balls and player B plays the yellow balls.

**After the opening strike, the blue cue ball is retrieved from the board and henceforth, the red and yellow balls will be played directly with the finger.**

**Playing the Medium-way, the red and yellow balls must be potted with an indirect strike, that means: the ball must hit once at least a rubber lip or another ball.** If, by mistake, an own ball is potted directly, it will be removed from the pot and it is the opponent who places the ball in the YAGO POOL triangle.

If player A pots a red **and** a yellow ball during the opening strike, he can decide with which colour he wants to play and player B takes over to continue the game. Both balls remain potted.

If a player pots an opponent's ball, it remains potted in all cases and the opponent takes over to continue the game.

After a **Foul** (or multiple fouls in the same move) the opponent is entitled to play **twice**. If, after a foul, he pots a ball correctly, he still can play twice. The same counts for following strikes with correctly potted balls.

Should he, however, when executing his first strike, commit a foul himself, his second strike is lost and the first player is entitled to play twice.

### Fouls

- **Cue ball jumping off the board or falling into a pot**  
*The cue ball is retrieved from the game.*
- **An opponent's ball is played with the finger**
- **A yellow or red ball jumps off the board**  
*The opponent places the ball on an arbitrary position inside the YAGO-POOL triangle. In case of a fully occupied YAGO-POOL triangle by other balls, the jumped-off ball must be placed as close as possible to the YAGO-POOL triangle.*
- **Inadvertently, a player moves a ball (with his hand, clothes, etc.)**  
*The moved ball has to be replaced at its former position.*

### Potted balls during a foul

- **One or several balls are potted before the colours are assigned**  
*The opponent places the balls on an arbitrary position inside the YAGO-POOL triangle. In case of a fully occupied YAGO-POOL triangle by other balls, the jumped-off ball must be placed as close as possible to the YAGO-POOL triangle. The colour assignment remains open.*
- **During a foul an own ball is potted**  
*The opponent places the ball on an arbitrary position inside the YAGO-POOL triangle. In case of a fully occupied YAGO-POOL triangle by other balls, the jumped-off ball must be placed as close as possible to the YAGO-POOL triangle.*
- **During a foul an opponent's ball is potted**  
*The opponent's ball remains potted.*

## YAGO POOL – PROFESSIONAL way

Player A and player B decide which one of them opens the first game. All following games are opened by **the loser** of the preceding game.

Example: Player A opens the game.

Player A positions the cue ball on the starting spot and, hitting it with his finger, plays it against the 10 balls in the YAGO-POOL triangle to brake up the form and drive the balls towards the 9 pots. If A succeeds with the brake-up to pot for example a red ball, he stays in play and plays the red balls and player B plays the yellow balls.

**Unlike the Easy- and Medium Way, the cue ball remains in the game and will be used to pot the red and yellow balls.** Player A strikes the cue ball against the red balls. A legally potted ball entitles him to continue until he fails. If he fails, player B takes over and plays the yellow balls.

If player A pots a red **and** a yellow ball during the opening strike, he can decide with which colour he wants to play and player B takes over to continue the game. Both balls remain potted.

If a player pots an opponent's ball, it remains potted in all cases and the opponent takes over to continue the game.

After a **Foul** (or multiple fouls in the same move) the opponent is entitled to play **twice**. If, after a foul, he

pots a ball correctly, he still can play twice. The same counts for following strikes with correctly potted balls. Should he, however, when executing his first strike, commit a foul himself, his second strike is lost and the first player is entitled to play twice.

If he sees an advantage, however, he has the right of refusing to take over and let the faulty player play on.

### Fouls

- **With the cue ball, a player hits no ball or at first an opponent's ball**

*Remark: It does not matter whether the balls are potted or not.*

- **Cue ball jumping off the board or falling into a pot**

*The opponent takes over and places the cue ball at the height of the starting spot on a position which he judges to be the most favourable in the given situation. The cue ball can always be played in all directions, also backwards.*

- **A yellow or red ball jumps off the board**

*The opponent places the ball on an arbitrary position inside the YAGO-POOL triangle. In case of a fully occupied YAGO-POOL triangle by other balls, the jumped-off ball must be placed as close as possible to the YAGO-POOL triangle.*

- **Inadvertently, a player moves a ball (with his hand, clothes, etc.)**

*The moved ball has to be replaced at its former position.*

### Potted balls during a foul

- **One or several balls are potted before the colours are assigned**

*The opponent places the balls on an arbitrary position inside the YAGO-POOL triangle. In case of a fully occupied YAGO-POOL triangle by other balls, the jumped-off ball must be placed as close as possible to the YAGO-POOL triangle. The colour assignment remains open.*

- **During a foul an own ball is potted**

*The opponent places the ball on an arbitrary position inside the YAGO-POOL triangle. In case of a fully occupied YAGO-POOL triangle by other balls, the jumped-off ball must be placed as close as possible to the YAGO-POOL triangle.*

- **During a foul an opponent's ball is potted**

*The opponent's ball remains potted.*

